# Chapter 1: Software

#### 1.1 Download meProg Programming Software

The meProg software from ME Labs is used to open a Microchip-compatible (HEX) file and program the D-Stick with the code contain therein. The installation also includes the driver for MELABS COM Port, which allows serial communications with the D-Stick through USB.

The software is a free download located at:

#### http://melabs.com/dstick

The hex file mentioned above may be created with a variety of software tools. Any hex file suitable for programming the PIC16F1937 may be used with the D-Stick. We recommend the PICBASIC PRO<sup>™</sup> Compiler (PBP), discussed below. All editions of PBP support the D-Stick, including the FREE Student Edition.

PICBASIC PRO<sup>™</sup> Compiler activation keys may be obtained at:

#### http://store.melabs.com/cat/PBP.html

When creating the hex file, it is customary to include Configuration Data that sets the initial parameters for the PIC16F1937. It is important to note that the D-Stick uses Low-Voltage-Programming to program the PIC16F1937. Here is an example of the #CONFIG directive that you might use in PBP:

```
#CONFIG
    __config _CONFIG1, _FOSC_INTOSC
    __config _CONFIG2, _PLLEN_OFF & _LVP_ON
#ENDCONFIG
```

## 1.2 Using the D-Stick with PBP

The instructions here are for PBP 3.0 and later, but the D-Stick is also supported by PBP 2.60. If you already use a version of PBP that supports the PIC16F1937, you can use it to program the D-Stick.

The PBP 3.0 Student Edition is available free for non-commercial use. You can obtain an activation key from our online store. No payment is necessary, though you will be asked to complete the checkout process to register the software.

PICBASIC PRO<sup>™</sup> Compiler activation keys may be obtained at: <u>http://store.melabs.com/cat/PBP.html</u>

When using PBP with the D-Stick, the default development environment is MicroCode Studio. This is the code editor that is included with PBP. Select "16F1937" in the Microcontroller dropdown list on the MicroCode Studio toolbar. MicroCode Studio will automatically find the meProg software when it is installed on the computer. Note that older versions of meProg do not support the D-Stick. You should have meProg version 4.62 or later. The download link appears above.

The programmer selection in MicroCode Studio should be set to "microEngineering Labs Programmer". This setting is found in the View menu under "Compile and Program Options". MicroCode Studio will automatically launch meProg when you click the "Compile Program" button.

#### 1.3 Using meProg



If launched from MicroCode Studio, the newly-created hex file will already be open. If meProg is launched from its Windows shortcut, click File > Open and select the hex file that you want to program into the D-Stick. When the file is open, its name will show in the title bar in meProg. To program the D-Stick, click Program > Program or press Ctrl-P on the keyboard. A full description of meProg and how to operate it can be found in its Help menu.

# 1.4 The MELABS COM Port

When meProg is installed, it will also install a COM Port Driver for the D-Stick. This driver also serves for other ME Labs devices. When the D-Stick is connected to USB, Windows will automatically create the COM Port and assign a number to it.

If you plan to use the COM Port in MicroCode Studio, make sure the D-Stick is connected before you launch the software. If you connect the D-Stick while MicroCode Studio is running, you will need to shut it down and restart it to connect to the COM Port.

If you have multiple COM Ports on your computer and need to identify which one is the D-Stick, you can run the Windows Device Manager from Control Panel and look under "Ports (COM & LPT)". When the D-Stick is connected, you should see the MELABS COM Port displayed with its number.

The MELABS COM Port accesses the USART on the PIC16F1937. It can be used with MicroCode Studio for in-circuit debugging. It can also be used to communicate with other software on the computer. You may use terminal-emulation software or your own custom applications to interact with the program running on the D-Stick.

# Chapter 2: Hardware

## 2.1 Pin Locations

The ME Labs D-Stick functions exactly like the PIC microcontroller that it is based on (PIC16F1937), with the addition of an on-board, in-circuit programmer and a USB-to-serial converter that allows communication to the microcontroller's USART. The pin locations on the D-Stick match the pin locations on the 40-pin DIP package of Microchip's part number: PIC16F1937-I/P. This allows you to replace existing microcontrollers with the D-Stick to add programming and serial communications functionality. It also allows you to replace the D-Stick with a less expensive device after development is finished.



## 2.2 Shared connections

On the simplified schematic diagram below, you can see that most of the pins on the D-Stick are isolated connections to the equivalent pins on the PIC16F1937. There are exceptions, though, to accommodate programming and serial communications.

Of special concern is the USART RX, pin-26, labeled "RC7/RX/DT/SEG8". On the PIC16F1937, the RX pin can be used as a high-impedance input. On the D-Stick, the RX pin is driven by the USB-to-serial converter on the ME Labs interface chip through a resistor. This may interfere with serial (or other input signals) that are routed to pin-26 of the D-Stick.

Care should also be taken when connecting to the programming pins (RB6 and RB7). If you load these pins heavily or with capacitive/inductive elements, you may receive errors when programming the D-Stick. It is best to avoid connecting to RB6 and RB7, but they can be used for high-impedance connections.

All the interface connections to the PIC16F1937 are made with series resistors to avoid damage to the interface chip. The resistors, shown on the schematic below, may be de-soldered and removed if desired. They are located on the underside of the D-Stick PCB and clearly labeled.



## 2.3 Simplified Schematic

#### 2.4 Power

Note the connection to J1, Pin-1 on the schematic above. This is how the D-Stick is powered by the USB connection. It is protected by a diode so that the computer's USB ports won't be damaged if you connect a second power source to the VDD pins on the D-Stick.

Since the USB connection supplies power from the PC, you can use this to power the circuit in which the D-Stick is inserted. When the USB cable is connected, the 5V power is connected to the VDD pins shown above (pins 11 and 32). The available current is 250mA. If the built-in fuse is triggered by excessive current, it will reset automatically if power is disconnected for a few seconds.

#### 2.5 Use with existing ME Labs LAB-X Boards

It is possible to use the D-Stick to enhance operation of the ME Labs experimenter boards LAB-X1, LAB-X2 and LAB-XUSB. To allow the USB COM port to work properly, remove the serial interface chip (MAX232) from the socket on the LAB-X board.

#### 2.6 Use with solderless breadboards

The diagram below shows a typical insertion into a standard solderless breadboard. Note the connections to the breadboard's power and ground rails (shown with red and black wires). When the USB cable is connected, the breadboard's power rail will be supplied with 5V from the computer.



The breadboard circuit above is a good way to get started. It connects an LED to RAO through a 470 ohm series resistor. You can download a test file to make the LED blink from the D-Stick download page:

http://melabs.com/dstick

## 2.7 Using the D-Stick with programs from the ME Labs Trainer

Any program that runs on the ME Labs Trainer will also run on the D-Stick. If you own the ME Labs Trainer, you don't need to install additional software for the D-Stick. When the D-Stick is connected instead of the Trainer, the Trainer software will accept the D-Stick and work the same.

You can use the D-Stick to transition your Trainer projects to a more versatile hardware platform like a solderless breadboard or your own custom PCB.

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